NICHOLA TETLOW

CG CHARACTER ANIMATOR

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PROFILE

I'm a Bristol based CG character animator with a passion for telling captivating stories featuring unique characters. I'm a keen storyteller having begun my career in screenplay and live action through my education and short films, before discovering a passion for animation through my freelance work. My studies with Animation Mentor have deepened my understanding of animation and I'm looking to bring this understanding to an animation role.

SOFTWARE

Character Animation

AUTODESK MAYA BLENDER

ADDITIONAL SOFTWARE:

Adobe Creative Suite Syncsketch

EDUCATION

ANIMATION MENTOR

2023-PRESENT

AN02 Body Mechanics

Mentor: Mathew Rees

AN01 Animation Basics

Mentor: Tim Ingersoll

EXETER UNIVERSITY

MA English Studies (Film Pathway):

Merit. 2008 - 2009

BA (Hons) English with Film Studies:

2:1. 2005 - 2008

EXPERIENCE

3D ANIMATOR

KAISERBERGE GMBH [FREELANCE]

Nov 2021 - Present

- Responsible for 3D animation including layout, blocking and polishing.
- Photorealistic texturing, lighting and camera.
- Rendering using Cycles engine via Concierge render farm.

MOTION GRAPHICS ARTIST

MEDIA ZOO LONDON

Jan 2021 - Oct 2021

- Created learning video series which incorporated both 2D and 3D animation techniques.
- Ensured video series were consistently delivered to tight deadlines.

3D ANIMATOR

VARIOUS PROJECTS [FREELANCE]

Mar 2020 - Dec 2020

• Created animations in a range of 3D and 2D styles with a high client statisfaction rate, achieving a top rated freelancer status.

2D & 3D ANIMATOR

BY THE NUMB3RS PRODUCTIONS

Nov 2018 - Mar 2020

- Worked on varied projects using both 2D and 3D animation.
- Responsible for projects from conceptualisation through to final delivery.